

Section Meetings

Montreal/Quebec, May 25, 1994 — The National Film Board of Canada was the site of the May meeting, attended by 24 members and guests. George L. Fullerton, Louth Automation, discussed total station automation, covering such topics as system overview and multichannel and broadcasting automation. The objectives of such a system are to maintain separate identities, deliver targeted commercials, use current equipment, reduce tape handling, and streamline all operations. The development technology is ready to network client/server architecture, share overhead applications, be functionally available to all system devices, have a new industry standard for LANs, and bridge all external applications. — Jacques Lachapelle, (Chairman), Centre de Montage Electronique.

Nashville, May 26, 1994 — Approximately 20 members and guests enjoyed the presentation given by Matt Allard, Grass Valley Group, at the May meeting, which was held at Technical Industries. Allard spoke about the impact of digital and workstation technologies on the future of his company and its customer base. He profiled five product areas: GVG Telecom, GVG SGI Sabre Editor, GVG VideoDesigner MS-DOS desktop videographics system, Tektronix Profile compressed digital disk system, and GVG TypeDeko open platform character generator. The strategic alliances between Grass Valley and com-

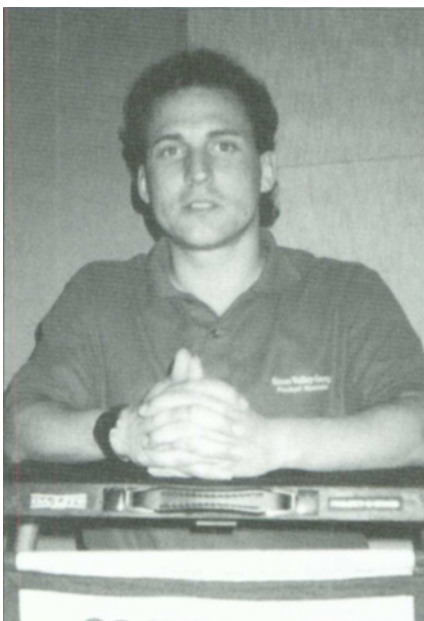
panies such as Microsoft, DEC, and SGI was also discussed. The merging computer and video technologies are of interest to many of us in SMPTE and the meeting, as presented, proved to be very informative. — David Bower, (Manager), Univ. of Tenn.

San Francisco, April 20, 1994 — The April meeting was held at Silicon Graphics, Inc., Mountain View, Calif. Terry Edwards, Softimage, outlined the history of his company and provided an

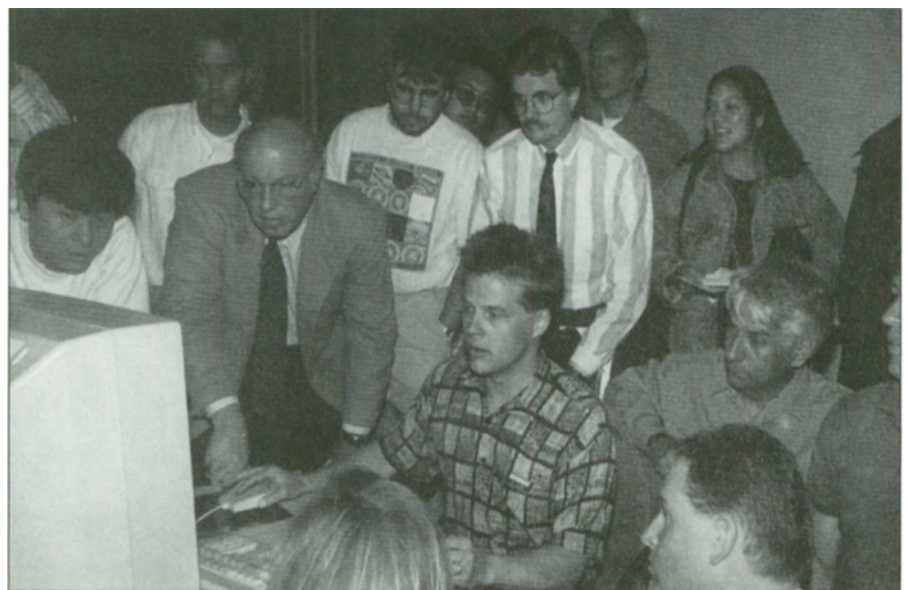
overview of its current projects. Video clips of everything from McDonald's commercials to *Jurassic Park* were presented through large-screen projection and sound, courtesy of SGI. Tim Horne, Softimage, gave graphic demonstrations from his extensive data base to explain the ease of use of Softimage on the Silicon Graphics platform. He illustrated the basics of "How Do You Move an 80-Ton Dinosaur," as well as his current projects with video games. — Richard Le Forge, (Secretary/Treasurer), CalCon.



Left to right: Matt Allard, Mike Arnold, and Mike Provancha at the May meeting in Nashville.



Matt Allard discusses "The Convergence of Digital Computer and Video Technologies" at the May meeting in Nashville.



Tim Horne gives a demonstration at San Francisco's April meeting.